

6. MATCH PROCEDURE

a) Before the commencement of a match the captains of the respective teams shall exchange lists of: six in Divisions 1 & 2, or five in Divisions 3, or four in Div. 4, eligible players in order of playing strength [*] whether or not the players are present, and shall decide upon the adjudication or adjournment time. Should a team play any player deliberately out of order they shall lose the offending board and all boards below and in addition two points from the league table. The Records Secretary may query the registration of a team's board order. If a captain be aware that any player(s) in his team will be defaulting then the default(s) will be placed on the bottom board(s).

*[*For this purpose, a grading difference of up to 10 points will be regarded as acceptable]*

- b) The away team shall have the WHITE pieces on the odd boards.
- c) Play in all match games must start at either 7.15 or 7.30 pm and each club must state in the league information sheet which they use for home matches. A continuous period of at least 2½ hours must be allowed for the first session of any match and at least two hours for any adjourned session.
- d) Games in all divisions that are unfinished can be decided by adjournment as provided in Rule 8. In such an event, i) If both players agree to an adjournment the normal venue shall be the home player's club room., or alternatively as may be mutually agreed, ii) If one player insists on adjournment then that player shall travel to his opponent's club room, otherwise the game will be adjudicated as provided for in Rule 9.
- e) If, at the call of time, any game is unfinished, the results may be agreed by the captains or by one other member of their team authorised by them.
- f) Each club/team must separately make the result of the match known to the Records Secretary within SEVEN days of the date on which the match was played. If a match result is not received within SEVEN days, then on the first offence the club is warned, and on each subsequent offence a team league point is deducted. Match cards should specify any games adjourned or adjudicated by the letter "A". The Records Secretary must be notified of all adjourned game results within TWO days of their completion. If a game is not completed within 28 days of the original match date, the Records Secretary must be informed.
- g) Both players in every game shall keep an accurate record of the game using a recognised system of notation.

7. GAMES IN DEFAULT

- a) A game shall be scored to each player for whom no eligible opponent is provided. Any club failing to keep an appointment shall lose the match by default.
- b) Where a clock is provided, no game shall be claimed by default until the defaulting player's time to the relevant time control shall have expired.
- c) Where a clock is not provided, a game shall not be claimed by default until seventy five minutes have elapsed from the starting time.
- d) Any club winning a match by default shall send in a match card to claim the match within FIVE days. Failure to do this will result in a double default. The defaulting team should also notify the Records Secretary at the same time.

8. ADJOURNMENTS

- a) A game shall not be adjourned for a first time before 36 or 42 moves, depending on the rate of play, have been made by each player and the agreed session time has been completed.
- b) If a game is adjourned the player having the move MUST put his move in unambiguous notation on his score sheet, put this score sheet and that of his opponent in the envelope, seal the envelope and stop the CLOCKS. The envelope must be kept in safe custody by the player who has not sealed, who must produce the envelope on resumption of play. Failure to produce the envelope by the custodian shall result in him forfeiting the game.
- c) An adjourned game must be finalised and the result notified to the Records Secretary within twenty-eight days of the match being played. Failure to do so will result in both players being given a loss. Any game commencing after 31st March must adhere to the deadline set by Rule 3a (28th April).
- d) The game shall be resumed at the club room of the player as provided for in Rule 6(d) or as may be agreed by the two players.
- e) The date for resumption shall be agreed at the time of the adjournment and for this purpose the player with choice of venue, which need not be at his club room, shall offer at least three dates.
- f) Failure to keep an appointment shall result in the loss of the game, subject always to the fact that the players can agree a result at any time.